

vtech®

Instruction Manual



Airport



VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

Birth-36 months



Pre-School

Interactive toys to develop their imagination and encourage language development

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

3-6 years



Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

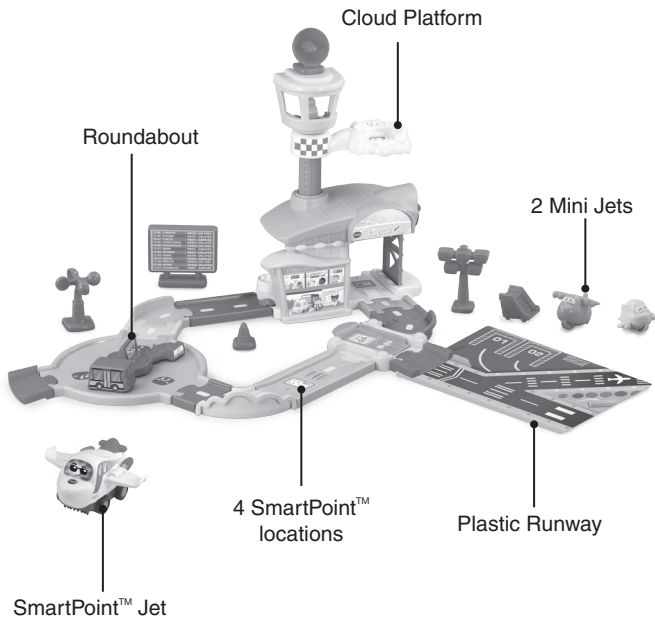
4-10 years



To learn more about this and other VTech® products, visit www.vtech.co.uk

INTRODUCTION

Thank you for purchasing the **Toot-Toot Drivers® Airport** by **VTech®**! Pack your bags and get ready for a trip into the learning zone with the **Toot-Toot Drivers® Airport**! Move passengers around the airport, take off from the runway, and then fly your jet up into the clouds!



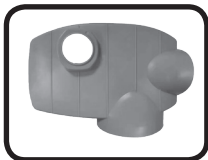
INCLUDED IN THE PACKAGE



One **SmartPoint™**
Jet



One control tower
base



One control
tower roof



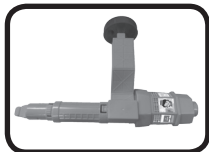
One wall



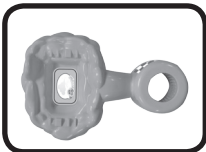
One control
tower support



One control room



One pillar



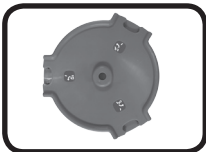
One **SmartPoint™**
cloud platform



One lock



One radar



One roundabout
base



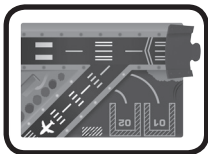
One lever



One launcher base



One launcher top



One end track with plastic runway



One SmartPoint™ track



One 3/4 track



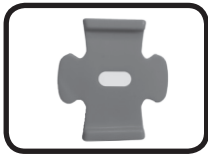
One 90-degree track, female



Two 60-degree tracks, male



Three 1/4 tracks, male/female



One 1/4 track, male



One end track, male



One Departure Board



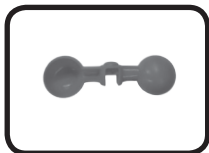
One Spotlight



One wind metre support



One wind metre piece A



One wind metre piece B



One cone



One ladder



Two mini jets

- Label Sheet
- Quick Start Guide

WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

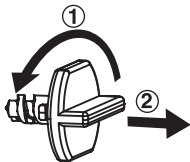
NOTE:

Please save this Instruction Manual as it contains important information.

Adult assembly required.

Unlock the Packaging Locks

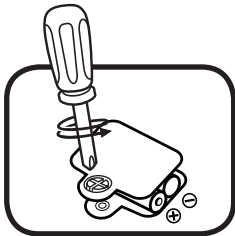
- ① Turn the packaging locks anticlockwise several times.
- ② Pull out the packaging locks and discard.



INSTRUCTIONS

Battery Removal And Installation

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the Jet. Use a screwdriver to loosen the screw and then open the battery cover.
3. If used batteries are present, remove these batteries from the unit by pulling up on one end of each battery.
4. Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended).
5. Replace the battery cover and tighten the screw to secure.



WARNING:

Adult assembly required for battery installation.

Keep batteries out of reach of children.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES:

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

Disposal of batteries and product



The crossed-out wheellie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.

The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in the Batteries and Accumulators Regulation.



The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

VTech® cares for the planet.

Care for the environment and give your toy a second life by disposing of it at a small electricals collection point so all its materials can be recycled.

In the UK:


Visit www.recyclenow.com to see a list of collection points near you.


In Australia & New Zealand:

Check with your local council for kerbside collections.

LABEL APPLICATION


Please stick the labels to the play set as shown below:


1 

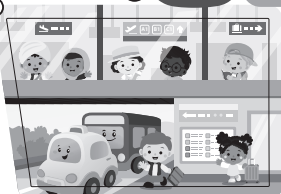
2 


3

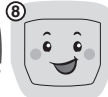
12:39	LONDON	BB622	ON TIME
12:39	SYDNEY	AB731	DELAYED
13:07	TOKYO	PE831	ARRIVED
12:39	HONG KONG	BB903	DELAYED
12:39	STOCKHOLM	AB903	ON TIME
13:07	BERN	PE831	ARRIVED
12:39	MADRID	BB621	DELAYED
12:39	PARIS	AB721	DELAYED
13:07	SEOUL	PE832	ARRIVED
12:39	BERLIN	BB902	ON TIME
12:39	ROME	AB923	DELAYED
13:07	SHANGHAI	PE851	ARRIVED


4 


5 


6 


7 

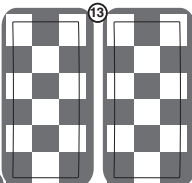
8 


9 


10 


11 


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15 

16 

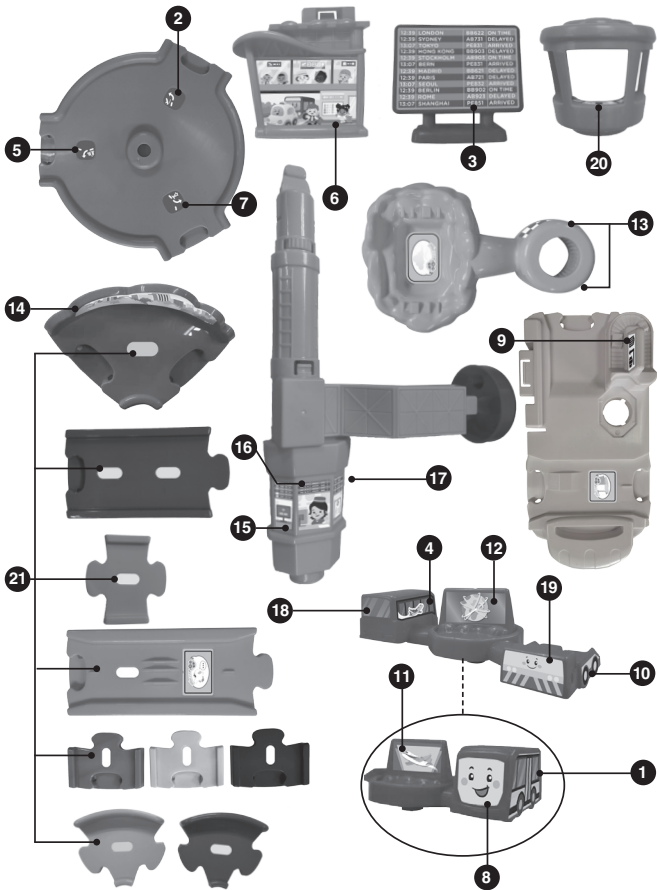
17 

18 

19 

20 

21

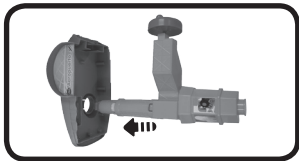


ASSEMBLY INSTRUCTIONS

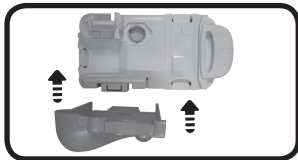
With the **Toot-Toot Drivers® Airport**, safety comes first. To ensure your child's safety, adult assembly is required.

1. Assemble and attach the control tower components following the steps below:

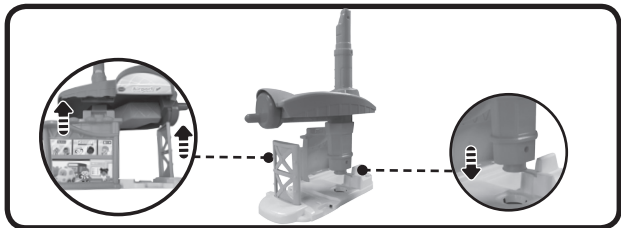
A. With the Control Tower Roof upside down, insert the Pillar through the hole on the Control Tower Roof to the correct position as shown and insert the Lock into the gap of the Control Tower Roof to secure the Pillar to the Control Tower Roof, as shown below.



B. Attach the Wall to the Control Tower Base and insert the Control Tower Support, as shown below.



C. Attach the Control Tower Roof and Pillar part to the Control Tower Base, Wall and Control Tower Support part, as shown below. Make sure you hear a click sound to confirm the Pillar and the Control Tower Base are firmly connected.



D. Place the Cloud Platform through the Pillar, attach the Control Room and Radar, as shown below.



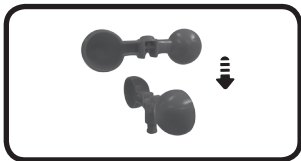
2. Attach the Launcher Top to the Launcher Base, as shown below.



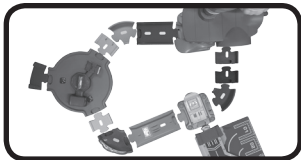
3. Insert the Lever to the Roundabout Base, as shown below.



4. Attach the Wind Metre Piece A and B together, then attach it to the Wind Metre Support, as shown below.





5. Connect the remaining track pieces to the play set, as shown below.

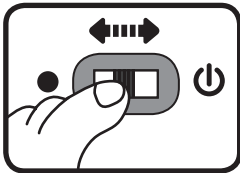


Once you've completed the above steps, you are ready to play! You can also connect the play set to other Toot-Toot Drivers® play sets (each sold separately).

PRODUCT FEATURES

1. On/Off Switch

To turn the unit **On**, slide the **On/Off Switch** to the **On** () position. To turn the unit **Off**, slide the **On/Off Switch** to the **Off** () position.



2. Automatic Shut-Off

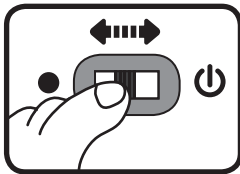
To preserve battery life, the **Jet** will automatically power down after approximately 45 seconds without input. The unit can be turned on again by pressing the light up button, by pushing the **Jet** quickly, or by triggering a SmartPoint™ location.

Note: This product is in Try-Me mode in the packaging. After opening the package, turn the vehicle off and on again to proceed with normal play. If the unit repeatedly powers down while playing, please install a new set of batteries.

ACTIVITIES

Jet

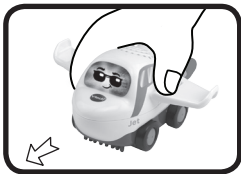
1. Slide the **On/Off Switch** to turn the **Jet On**. You will hear a song, fun phrases and sounds. The light will flash with the sounds.



2. Press the **Light Up Button** to hear fun sounds, songs and phrases. The light will flash with the sounds.



3. Push the **Jet** to hear fun sounds and melodies. If a melody is already playing, push the **Jet** to add fun sounds on the top of the melody. The light will flash with the sounds.



4. For added fun, the **Jet** interacts with the Toot-Toot Drivers® Airport. Simply put the **Jet** on one of the play set's four SmartPoint™ locations to hear fun sounds, music, phrases and see the light flash. The **Jet** also interacts with the other Toot-Toot Drivers® play sets (each play set sold separately).

ACTIVITIES

Airport

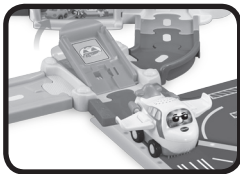
1. Place the **Jet** or any **SmartPoint™** vehicle (each sold separately) on any of the play set's four **SmartPoint™** locations to hear fun sounds, music and phrases.



2. Place the **Jet** on the **Cloud Platform**, then spin the **Handle** to see the **Jet** fly around the tower.



3. Place the **Jet** on the **Launcher** and lift the **Launcher** to launch the **Jet** down the **Runway**.



4. Place the **Jet** or a mini jet on the **Lever**, push the vehicle on the other side to see the **Jet** being pulled around.



MELODY LIST

1. Alouette
2. London Bridge
3. Little Bo-Peep
4. Row, Row, Row Your Boat
5. Old King Cole
6. Yankee Doodle

SONG LIST

Song 1

I fly best, high up in the sky.
Engines roaring, watch me fly!

Song 2

Count my engines, one and two.
Watch me fly, and speed for you!

Song 3

Watch me fly, up, up, high!

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to play with again.
5. If the product still does not work, install a brand new set of batteries.

CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED –
CONSUMER GUARANTEES

Under the Australian Consumer Law, a number of consumer guarantees apply to goods and services supplied by VTech Electronics (Australia) Pty Limited. Please refer to vtech.com.au/consumerguarantees for further information.

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